



## 2024 SEMO NORTH LITTLE LEAGUE - Baseball

The purpose of our league is to teach fundamentals to ALL players.  
These rules are to be used **IN ADDITION** to the official Little League RuleBooks.

Revised 04.29.2024



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### League Rules and Policies

(Where Little League gives us discretion to choose our own guidelines):

1. Each town agrees to join the SEMO North Little League and abide by all league rules approved by participating members.
2. Each town will operate their own league independent of each other and independent of the SEMO North Little League.
3. Each town will be responsible for their own uniforms, hats, equipment.
4. No town shall recruit players from another town. The exception to this would be if a town does not have a team then the players from that town may elect to play on any team located in the SEMO North Little League boundaries. A player from a participating town may request permission from his town league officials to participate on another town's team. Permission must be granted by the player's designated town league officials before he can participate on the requested team. The league commissioner must be notified of this request and if the request has been approved or not. (We are not here to build all-star teams during the regular season).
5. **A mandatory playing rule** will be in effect during regular season play. Each player on a team must play **at least six (6) defensive outs and bat at least one (1) time**. There shall be no forfeit for failure to follow this rule. Penalty will be that the player or players involved will start the next league scheduled game and play two (2) full innings, twelve (12) outs and bat at least two (2) times. This rule can be appealed to the league commissioner. Abuse of this rule will not be tolerated and abusing participants will be disciplined by the league president as (s)he sees fit. If a player is being disciplined for violating team rules, then the league commissioner, opposing team and umpires must be notified before the game of the discipline. Failure to report the discipline will not be allowed as an appeal for failure to play a participant. **THE MANDATORY PLAYING RULE WILL BE IMPOSED ON ALL STAR TEAMS IN TOURNAMENT PLAY.\*** This is a Little League rule (Tournament Rule 9)
6. The lineup for regular season play will consist of nine (9) fielders with the option of using the EH playing rule according to the Little League rule book.
7. When the batter is inserted in the game to play defense, the change in position must be reported to the scorekeeper. Or you may choose to use a continuous batting order which allows every player to bat in a local league game, allowing free substitutions.



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- 8. The LITTLE LEAGUE pitch count rule will apply to all regular season games. Balk calls will not count as a pitch made on the 13u 50-70 intermediate games played. A designated person shall be assigned before each game to keep the pitch count and shall be reported to the umpires after each inning of play.

League Age	Max Pitches - Ex: If a 10 year old plays up - they can only pitch 75
6-8	50
9-10	75
11-13	85

#### Pitch Counts / Rest Days Required

1 - 20 pitches	/	0 Days Rest
21 - 35 pitches	/	1 Day Rest
36 - 50 pitches	/	2 Days Rest
51 - 65 pitches	/	3 Days Rest
66 or more pitches	/	4 Days Rest

*Little League Regulation VI(d) Note 1: Under no circumstances shall a player pitch in three (3) consecutive days*

**\*\*\*Coaches found in violation of this rule thus over-using a pitcher, will receive one (1) warning and be suspended for every instance afterward up to 2 times and then permanent removal from the league.**

**Any team that plays against a team that pitches over their limits, has the right to protest the game.**

- 9. Each participating town will be required to furnish 1 umpire, game balls, and marked field for each home game. The umpires will consist of an official umpire for the home plate. *The visiting team has the opportunity to provide a base umpire. If they decline, the home team may provide one.* The home team scorebook will be the official scorebook unless the town has an official scorekeeper to keep the book for the game.
- 10. NO GAME SHALL END IN A TIE - Any game that goes into extra innings will start that inning with a runner on 2nd and NO OUTS. The base runner on second shall be the last recorded out for that team.
- 11. The league will have a league tournament at the end of the regular season. The hosting towns will absorb all costs of the tournaments. Any profit made off the tournament will be retained by the hosting town. Seeding for the tournament will be conducted by the league standings at the time of the tournament. All league tournaments will be single elimination using the Little League single elimination brackets. (Available online at [LittleLeague.org/s/brackets/page/2/](http://LittleLeague.org/s/brackets/page/2/)).
- 12. League Tournament Seedings must have 12 games played. All-Stars decided by overall league record (12 games). The home team is responsible for setting up make-up games. *Home team MUST provide three possible make-up dates.* If one team does not want to make the game up, that team will get a forfeit. If both teams cannot agree on a date, both town commissioners must be notified and together they will set one date. At this point, if one team cannot make the scheduled date set by the commissioners then that team will receive a forfeit. If both teams cannot do the date scheduled by the commissioners, then both teams receive a forfeit. **Must use Saturdays & Sundays as possible make-up days. Please do not wait until the rainout week to make up games. This causes chaos when everyone wants to know when they play in the league tournament!!!**
- 13. The league may elect to divide into division play, teams in each division will be determined by the team's officials before the start of the season. Each team will play everyone in their division two (2)

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times and the teams in the other division one (1) time. At no time will an age group split into division play if there are less than eight (8) teams in the age group. An all-star team will be selected from each division.

14. Each team will pay the exact cost for charter fees, accident insurance, \$1 million liability insurance and state dues. A miscellaneous fee will be collected for each participant to cover miscellaneous expenses of the SEMO North Little League. All owners of the fields will be co-insured under the liability insurance at no added cost to the league. Each town must present to the league commissioner who the owner of the field being played on is.
15. Teams shall submit the score of each regular scheduled game played on the league app (TeamLinkt). Teams will also submit the pitch counts for each pitcher used in the game to the town representatives. The town representatives will email the pitch counts to the league commissioner ([semonorthll@gmail.com](mailto:semonorthll@gmail.com)). The league commissioner will keep a record of the win/loss and team standing and a pitch count record for each pitcher used in the games for each team in the league.
16. Managers and coaches will be allowed to discuss any call with the umpires in a calm manner only. Excessive arguing will not be tolerated and could lead to being ejected from the game. Any manager, coach or player ejected from a game will be penalized by having to sit out of the next regular season game and will not be eligible for AllStars. This cannot be appealed and will not be considered. (Managers and coaches are also required to keep parents / spectators chirping at a minimum).
17. Any sexual, or racial remark made by any manager, coach or player will cause the offender to be removed from the league permanently and banned from participating in the league. THIS WILL NOT BE TOLERATED AT ALL
18. No player will ever be punished or disciplined for any conduct that his parents may exhibit at any time.
19. A time limit of one (1) hour thirty (30) minutes will be imposed on 8U and 10U games. A time limit of one (1) hour forty-five (45) minutes will be imposed on 13U games. The game time will start when the home plate umpire says play ball. An inning ends and a new inning starts when the third (3<sup>rd</sup>) out is made in any inning. If a team can only field 8 players, then the game can be played and will count as a league game. The other team at their option may lend a player(s) to the team short participants to fill their team out. The 9<sup>th</sup> spot will not count as an automatic out. However, a game can not end in a tie, per rule 9.
20. A 15-run mercy rule will be in effect after (2.5) two- and one-half innings of play or (3) full innings of play. The 10-run mercy rule will be in effect after (3.5) three- and one-half innings or (4) innings of play for Minors (8u) and Majors (10u). A 15-run mercy rule will be in effect after (3.5) three - and one-half innings of play or (4) full innings of play. The 10-run mercy rule will be in effect after (4.5) four - and one-half innings or (5) innings of play for Intermediate 50/70 (13u).

**Run limits per inning will be imposed as follows:** 8U – 5 runs per inning or 3 outs; 10U – 7 runs per inning or 3 outs; 13U 10 runs per inning or 3 outs. (League play; including end of season tournament)

21. **8u & 10u** - no leadoffs per **rule 7.13** - Little League (Major) **10u** and and Minor League **8u** : When a pitcher is in contact with the pitcher's plate and in possession of the ball and the catcher is in the catcher's box ready to receive delivery of the ball, **base runners shall not leave their bases until the ball has been delivered and has reached the batter**. (Please go to the rulebook and read the rest of this rule. There are lots of scenarios explained.)



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- 22. If a game is rained out or called for another reason the following applies: *Rule 4.00 "If after 4 innings (8u & 10U) or 3 & ½ innings where the home team is ahead, (13u - 5 innings or 4 & ½ innings where the home team is ahead) shall be counted as an official game. Otherwise, the games will resume exactly where it left off".*
- 23. All managers, coaches, Board of Directors members, umpires, concession stand workers, Team Moms, scorekeepers, and other volunteers who have regular service to the league or repetitive access to children must complete the background check process. If a volunteer is spending time in the dugout or helping out at practices, that individual must submit a volunteer application and go through the background check process. It's important to remember that volunteer appointments are for one year only and that every year, all individuals volunteering at the local level must go through the background check process again. (There is no cost to the volunteer for the background checks). The League President will provide an individual link to each volunteer. It is imperative that we have a valid email address.

24. **Bats must meet the following requirements:**


**NEW in 2024**, The league will issue stickers to be placed on all legal bats. All bats must be verified by a city leader and coach and they will place a SEMO North Sticker on all legal bats at the top of the grip tape (not covering the USA Baseball logo)

24.1. **USA Baseball Marking**



24.2. 2 5/8' Barrel maximum. **Solid Wood** Bats are approved.

- **No** BBCOR Bats allowed for 8u OR 10u
- **No** USSSA Bats allowed
- **No** TeeBall Bats allowed
- **No** 30" Easton Ghost X (-10) 2 5/8" (YBB18GX10 & LL18GHX) it was decommissioned by USABaseball in 2024.

24.3. 13u / Intermediate - can use either 2 5/8" barrel maximum USA Bat , or BBCOR Bats



- , or a **Solid Wood** Bat
- **No** USSSA Bats allowed
  - **No** 30" Easton Ghost X (-10) 2 5/8" (YBB18GX10 & LL18GHX) it was decommissioned by USABaseball in 2024.

24.4. ALL illegal bats must be removed from the dugout. Any bat that has been altered shall be removed from play.

\*If the player is up to bat but has not made contact, just change bats and carry on.

\*\*\*A hit ball with an illegal bat is considered an automatic out. (Do not abuse this. If you see it, say something. Don't let a kid get an automatic out)

\*Coaches are responsible for verifying there are ONLY legal bats in the dugout for every game. It is recommended that you have an umpire verify that there are no illegal bats PRIOR to the game starting.

\*\*\*Coaches found in violation of this rule thus allowing a player to use an illegal bat, will receive one (1) warning and be suspended for every instance afterward up to 2 times and then permanent removal from the league.



25. **Tournament team (ALLSTAR) selection** will be conducted mid-way through regular season play. Per Little League tournament rules:
- Each team will nominate players they feel have earned (this means that the player has shown *exceptional sportsmanship along with skills*) the right to try out for the all-star team. Nominations are to be submitted no later than Wednesday, May 22, 2024 by midnight. Each coach is responsible for letting their players know they were nominated and to let them know when the tryouts are since not all parents submitted an email on registrations.
- \*Tryouts** will be held on **Wednesday, 06.05.2024, in Advance, at 6pm**. These tryouts are for 9u, 10u, 11u, 12u, & 13u players only.
- \*The league will put together a committee** that will conduct a tryout and select a minimum of 12 and a maximum of 14 players they feel will be the best players to represent SEMO North. The team shall consist of 12 - 14 players with one (1) manager and two (2) coaches as the manager feels fit to use.
- Players will have the option to play with their age group if selected by that age group's coach or play up; however they can only be rostered on one (1) tournament team.
  - Players rostered on 2 league teams must play at least ½ the games on each team to be eligible to play in the league tournament and ultimately AllStars for that age group.  
\*Written requests by parents are required if they want their player to be on a different AllStar team than they were chosen for (within the same age group). EXCEPTION - IF the player is 9 and is chosen for the 10u AllStar team - that player has the right to play on the 9u AllStar team, without written request, if there will be one.
  - The First-place manager of each age group will be given the opportunity to manage an all-star team, if he should refuse for any reason then the order of manager selection will be conducted by the league standings. The tournament team manager shall select his own coaches from the league. All managers and coaches must be listed on the regular season roster to be eligible. Per LL rules, one manager and 2 coaches max per tournament team.
26. Tournament team (ALLSTAR) members will be responsible for purchasing their own tournament team shirts and hats. The league will furnish the Little League shoulder patch and the required tournament team participation fee. Copies of Birth Certificates must be submitted at the time of the tryout. Each **town** League Official will be responsible for certifying that a participant's birth date is correct with birth certificate verification and a copy needs to be supplied to the League President. Any League official caught abusing this rule will be removed from the league and banned from any other participation in the league. Players will not be punished unless their actual birthdate makes them too old to participate in that division of play. They will be placed in the correct division of play.  
**\*\*\*If a player or coach gets ejected from a game, they will not be eligible to participate in AllStars.**
27. The league is requiring coaches to use the GameChanger app for keeping score (it is free). If you need help learning to use it, please let Mary Ann know. (PLEASE DO NOT SET YOUR OWN UP, you will get an invitation once the league is set up. IF YOU USE GAMECHANGER ALREADY, I NEED THAT EMAIL ADDRESS.)
28. When we generate the schedules for this season - if coaches notice that they do not have 6 home and 6 away games - they can let the league president know so that it can be corrected.
29. All town representatives will handle any issues that arise in their areas, the bylaws and the Official Little League Rulebooks should be consulted prior to contacting the League President.



30. Any Coach or Player that gets ejected from a game will not be eligible to participate in ALLSTARS.

### Required Coach Certifications

You will have to create a free account with Little League and USABaseball - Here is the link for Little League:

<https://www.littleleague.org/university/articles/create-a-little-league-training-account/>

Little League Diamond Leader: <https://www.littleleague.org/university/articles/diamond-leader-training-program/>

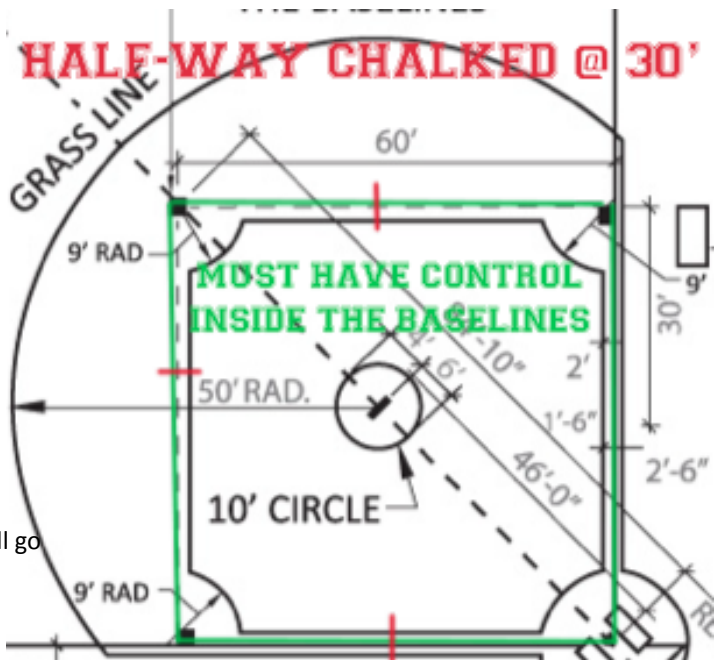
Abuse Prevention: <https://usabdevelops.com/page/3532/courses/13976/abuse-awareness-for-adults>

First Aid Training: <https://usabdevelops.com/page/3532/courses/13970/basic-first-aid>

## 8U Coach Pitch Rules

These rules are to be used IN ADDITION to our [league bylaws](#) (above) AND the official Little League RuleBooks.

1. An inning is complete upon the defensive team recording 3 outs or the offensive team scoring 5 runs. (See pg 3 of main bylaws for times / mercy rules)
2. If a batted ball hits the COACH before being touched by a fielder, the ball will be declared dead and the batter awarded first base. All other baserunners will only advance 1 base, if forced.
3. No Stealing bases, no lead offs (including secondary leads) because - NO LEAD OFFS, No Bunting, No infield Fly rules, no base on balls, no intentional walks, no hit by pitch. **Batters are encouraged to swing the bat. -**
4. The fielder playing the pitcher position must remain inside the circle until the ball is batted.
5. The defense may consist of up to 10 players. The pitcher, catcher, and infielders will play in the traditional positions. The outfielders must be completely in the grass when the ball is pitched. The defense must field a catcher.
6. Fielders may not switch positions during an inning, unless there is an injury that would require it.
7. DEAD BALL:
  - The ball will be declared dead when the defensive team stops the lead runner or the runners abandon the effort to advance. Once play has been stopped, no other runners may advance beyond the last base tagged.
  - The ball will be declared dead when a player is injured and is unable to continue the play.
  - If a batted fair ball hits the coach without touching any defensive player first, the ball is immediately dead. The batter will be awarded first base.
  - If a batted fair ball is first touched by a defensive player and then hits the coach, it is a live ball.
  - Outfielders need to get the ball to an infielder and the infielder must have CONTROL of the ball, INSIDE the base paths.
  - A runner **cannot** run from 1st base to 3rd base or 2nd base to home on **ground ball outs**.
  - If a base runner has passed the half-way point when the ball is declared dead because the infield has control of the ball, the runner will go to that base.
  - If a base runner has NOT passed the half-way point when the ball is declared dead because the infield has control of the ball, the base runner will go back to the original base.





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8. Baserunners are allowed **1 base per overthrow**.
9. Coaches will pitch only to their team. Overhand pitching is required from 35'. (Playing field diagram showing **halfway marks to be used this season; to be chalked at 30' per baseline**. (2024)
10. The defensive team **will** have a coach behind home plate to assist the catcher. (2024)
11. Each batter is allowed 5 pitches to put the ball in play; Coaches, you will have 5 pitches and all will be considered strikes toward the five pitches. On the fifth (5th) pitch, if the pitch is not fouled or batted, the batter is declared out. A fouled fifth (5th) pitch will continue the at bat. If any pitch is deemed unhittable which means the **ball hits the dirt** or is **above the batters head**, or if the batter does not swing at the 5th pitch that hits the dirt or is above the batters head, it will not count towards the 5-pitch limit.
12. All players will bat in the same continuous order. If a player is injured and cannot bat, he will resume his spot in the order whenever he is capable, and the team will not take an out.
13. **No games will end in a TIE...** Any game that goes into extra innings will start that inning with a runner on 2nd and NO OUTS. The base runner on second will be the last recorded out for that team.
14. The purpose of 8u baseball is to teach fundamentals. The idea is to let the players hit, so that fielders can practice fielding and throwing, to help the players know where the next play is. So when they go to the next age group, they have solid fundamentals to build on.
15. League Tournament requires at least 1 umpire for all 8U games.

**League Contact Information**

[leagues.teamlinkt.com/semonorth](https://leagues.teamlinkt.com/semonorth) or [SEMONORTH.com](https://SEMONORTH.com)

**Board of Directors:**

League President: Mary Ann Hamlin	573.803.8233	<a href="mailto:SEMONorthLL@gmail.com">SEMONorthLL@gmail.com</a>
Vice President: Alan Beussink	573.225.1234	<a href="mailto:alan.beussink@gmail.com">alan.beussink@gmail.com</a>
Coaching Coordinator / Player Agent: Brian Glueck	573.450.0666	<a href="mailto:bglueck01@gmail.com">bglueck01@gmail.com</a>

**Town Representatives:**

Advance: Elizabeth Stephens	573.225.1455	<a href="mailto:elizabeth.stephens@bankofadvance.com">elizabeth.stephens@bankofadvance.com</a>
Bell City: Alicia Schaefer	573.614.2783	<a href="mailto:alicia.metcalf@hotmail.com">alicia.metcalf@hotmail.com</a>
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Scott City: Skylar Cobb	573.275.7481	<a href="mailto:skylarcobb1@gmail.com">skylarcobb1@gmail.com</a>